Practice A

For use with the lesson "Solve Systems with Quadratic Equations"

Solve the system of equations using the substitution method.

1.
$$y = -2x^2 + 3x$$

$$y = 3x$$

4.
$$y = x^2$$

$$v = -5x$$

2.
$$y = 4x^2$$

$$y = 2x$$

5.
$$y = 8x^2 + x$$

$$y = 9x$$

3.
$$v = x^2 - 1$$

$$y = 8x - 1$$

6.
$$y = \frac{1}{4}x^2$$

$$v = -2x$$

Determine whether the graph of each system of equations has no points of intersection, one point of intersection, or two points of intersection.

7.
$$y = x^2$$

$$v = 2x - 3$$

8.
$$y = 4x^2 - 5x + 6$$

$$v = -x + 8$$

9.
$$y = 7x^2 - 3$$

$$y = x - 3$$

Write a system that can be used to solve each equation.

10.
$$8x = x^2 + 15$$

11.
$$-2x + 16 = 2x^2 - 16x$$

12.
$$10x = -5x^2$$

13. Describe the error in the solution steps shown. Give the correct solutions.

$$y = x^2 - 4x$$

$$y = 5$$

$$y = (5)^2 - 4(5)$$

$$y = 25 - 20$$

$$y = 5$$

14. Gilbert tosses a ball in the air in a yard. The path of his ball is modeled by $y = -2x^2 + 10$. His friend Annie, who is in the same yard, throws a flying disc. The path of the flying disc is modeled by y = x + 12. Do the paths of the ball and flying disc intersect? If so, what are the point(s) where the paths meet?